



# PRINT-AND-PLAY

PATHFINDER 2E COMPATIBLE



1/2



BOOTS OF THUNDERSTEP AND LIGHTNING • ITEM 13



2E

## BOOTS OF THUNDERSTEP AND LIGHTNING ITEM 13

INVESTED MAGICAL EVOCATION

ELECTRICITY TELEPORTATION

**Usage** worn shoes; **Bulk** L

Crafted meticulously around two large Blue Dragon's shimmering scales, these boots seem as though they've ensnared a tempest within. You gain a +5ft item bonus to your land Speed while wearing these boots. Each step you take creates faint ripples of static lightning that dance across the ground, while a deep and distant rumble resonates from within.

**Activate** **◆◆** Interact **Frequency** once per day;  
**Effect:** You harness the boots' energy, swiftly moving in a straight line to an unoccupied space up to 60 feet away. Any creature that occupies a space within this line must attempt a DC 30 Reflex saving throw or take 4d12 electricity damage.

**Critical Success:** The creature sidesteps your movement entirely, taking no damage.



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**Success:** The creature dodges the worst of the electricity, taking half the damage.

**Failure:** The creature is hit by the electrical force, taking full damage.

**Critical Failure:** The creature is enveloped by the full force of the lightning, taking full damage and becoming stunned 1.

Your movement produces the deafening clap of a roaring thunder and a sharp, crackling sound from a lightning strike, announcing your departure and arrival. The noise can be heard up to 100 feet away.