



NIMBLENEEDLE LABORATORY

"What I'm creating here is a miracle of medical science that will save countless lives. How could you deny the people of this realm a chance at a long and healthy life?"



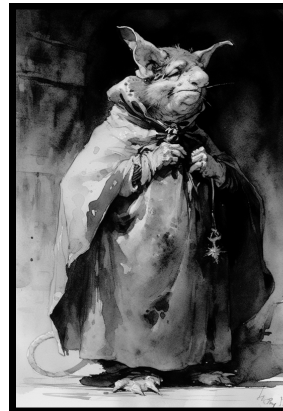
1;1 **[Critical Lore]** Erren Nimbleneedle, a talented rat catcher and aspiring alchemist, was developing a type of cheese mold she believed would grant her a rat's resilience to disease when ingested; It instead transformed Erren into a ratfolk and she was quickly driven out of town; Erren took shelter in a nearby abandoned well where she is slowly rebuilding her laboratory and refining her cheese mold formula

1;2 **[Erren's Plan]** Erren's mind was left shattered by the recent events, turning her curiosity with rats into an obsession; She aspires to use her alchemical talents to turn everyone she can into giant rats to spare them from plagues and disease; To do this, she is using a colony of rats to sneak her cheese mold spores into the nearby townsfolk's cellars; Those who eat a piece of infected cheese turn into a giant rat within 1d4 days; The townsfolk have noticed an unusually high number of

2;1 **[Erren Nimbleneed]** Wears her filthy doctor's robes which she fidgets with when nervous; Thinks faster than her words can keep up with; Truly believes she is doing a good thing that will better all human lives; Not a skilled fighter but keeps acid/potion vials and ingredients to make improvised potions in her alchemical bag

3;1 **[Well]** Within eyesight of Erren's hometown; Uses a strange gnomish pump to draw water up and out of a nozzle {no rope or bucket}; Several swarms of rats and giant rats are lurking in a narrow tunnel hidden at the base of a nearby tree {drawn to loud noise}; Erren has placed giant rat traps up the length of the well to catch

intruders and/or alert her to their presence
3;2 **[Pool]** The well's murky waters hide the bloated corpse of a zombie ogre just below the surface {cause of the well's abandonment}; The ogre's arms are too short to reach the edge of the pool and escape but just long enough to grab any creature that enters the water; Prolonged exposure to the zombie has caused the water to become highly necrotic; A nearby tunnel leads to the next chamber
3;3 **[Erren's Den]** Crudely dug cavern filled with all the supplies Erren's managed to retrieve from her old laboratory; The equipment is incredibly rare and valuable but has fallen into disrepair with Erren's deteriorating mental state; Blocks of moldy cheese are scattered across many of the tables; Erren sleeps on a makeshift bed of medical bandages and rat pelts
3;4 **[Rat Den]** Swarms of rats and several of Erren's newly created giant rats live in this narrow tunnel; The tunnel runs from the surface down to Erren's workshop; Any creature larger than a halfling risks getting stuck while moving through this tunnel and is quickly attacked by hungry rats that scurry out from the walls





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ERREN NIMBLENEEDLE

