

Credit goes to AKΞRU TV for making and updating this for the mod:

- Once you have downloaded the 'IALR_AutoUpdate.zip', extract the "IALR_AutoUpdate.exe" inside to somewhere where you know where it is and can continue to use it in the future.

- Making a shortcut to it can help!
- You can also add it to Steam as a "nonsteam game" by clicking Games>Add Nonsteam game to your library..."

- Open "dotnet-sdk-3.1.425-win-x64", it's .net core, a thing that the autoupdater need in order to work

- Click install
- Give permission
- Wait until it finished
- Click Close

- Open "IALR_AutoUpdate"
- A popup will show "An update was found. Update now?" *
- Click yes
- Wait until it finished

- Give permission
- The installer will show, click next
- Click Next
- Click Browse

- Navigate to Dying light 2's folder (steam and epic games "how to find" tutorial lower)

- There should be a popup that say "The folder *path of Dying Light 2* already exist, did you want to install in that folder anyway ?"

- Click Next
- Click Yes
- Select the desired difficulty and if you want to keep Xray or not (optional)
- Click Next
- Click Next
- Click Install

- Endorse to the mod on nexusmods if you like it Click Next
- Click Finish.

*The autoinstaller needs to download IALR one time to get track of the version, so even if you're up-to-date, it will, but only at the first opening

HOW TO FIND DYING LIGHT 2's FOLDER

STEAM

- Go to steam
- Right click on Dying Light 2
- Select Properties, then local files, then Browse

EPIC GAMES

- Go to Epic Games
- Go to library
- Right Click on Dying Light 2
- Click Manage
- Click on the folder icon next to deinstall