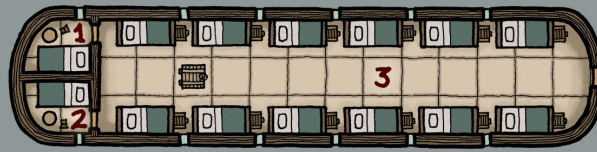




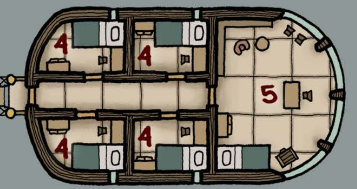
## CREW QUARTERS



## PILOT GONDOLA



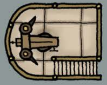
## OFFICERS' CABINS



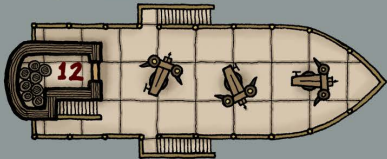
- 1 - Quartermaster's Cabin
- 2 - Doctor's Cabin
- 3 - Crew Quarters
- 4 - Officers' Cabins
- 5 - Captain's Cabin
- 6 - Navigation Room
- 7 - Helm
- 8 - Auxiliary Engines
- 9 - Storage (Ammunition)
- 10 - Tool Room
- 11 - Midshipmen's Quarters
- 12 - Storage (Ammunition)
- 13 - Storage (Ammunition)
- 14 - Engine Room (Balcony)
- 15 - Engine Room
- 16 - Galley
- 17 - Pantry
- 18 - Infirmary
- 19 - Mess
- 20 - Quartermaster's Office
- 21 - Brig
- 22 - Officers' Mess
- 23 - Workshop
- 24 - Armory
- 25 - Hold
- 26 - Marines' Quarters
- 27 - Bombardment Bay

## MAIN GONDOLA

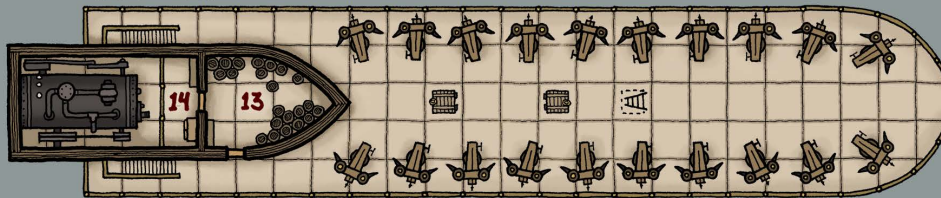
### POOP DECK



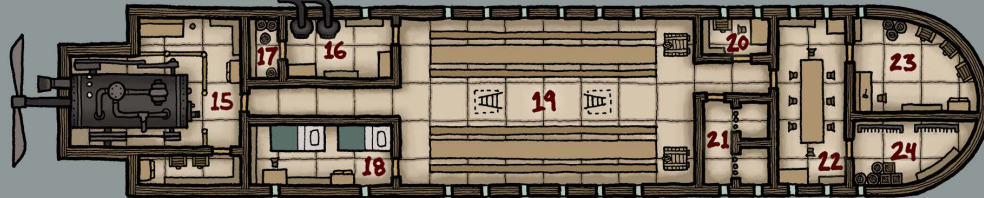
### QUARTERDECK



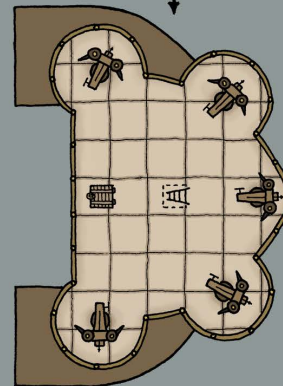
### MAIN DECK



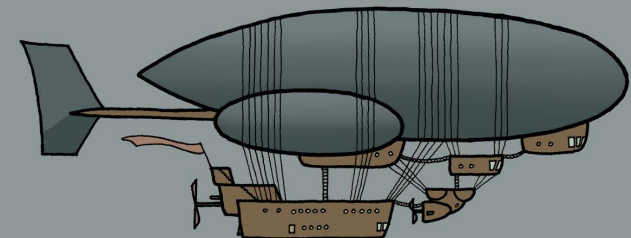
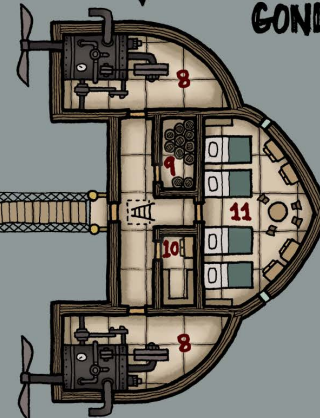
### LOWER DECK



### HOLD

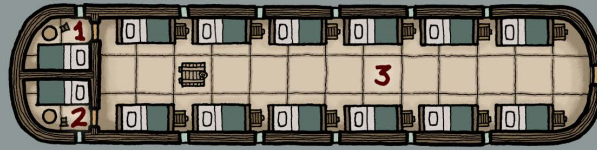


## FORWARD GONDOLA





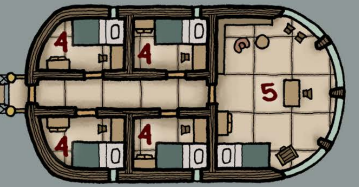
### CREW QUARTERS



### PILOT GONDOLA

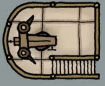


### OFFICERS' CABINS

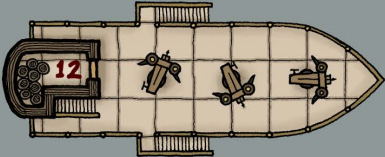


### MAIN GONDOLA

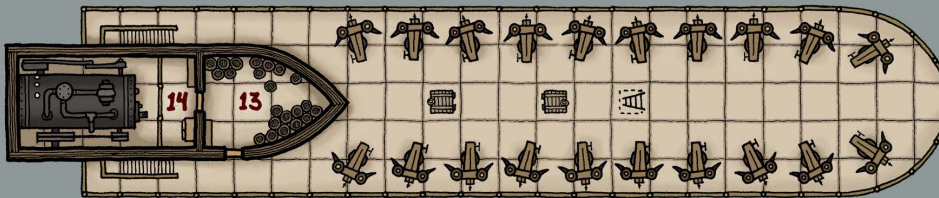
#### POOP DECK



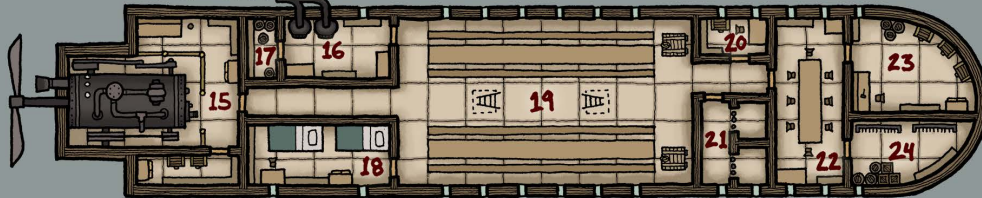
#### QUARTERDECK



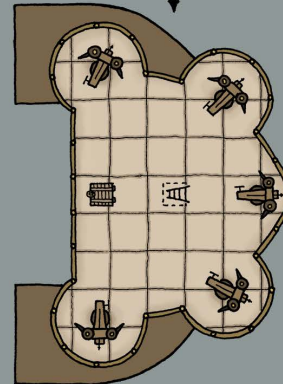
#### MAIN DECK



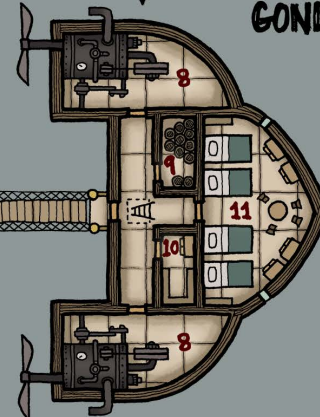
#### LOWER DECK



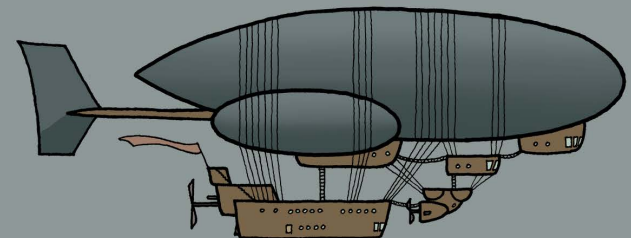
#### HOLD



### FORWARD GONDOLA



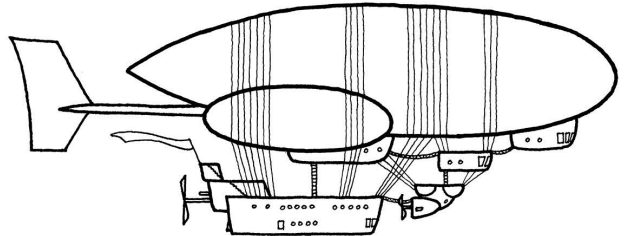
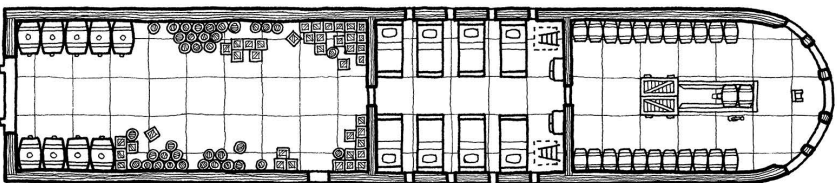
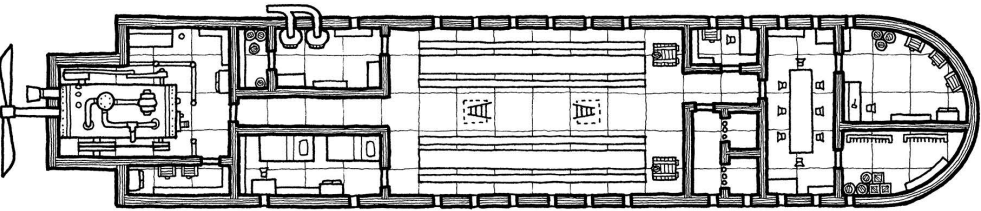
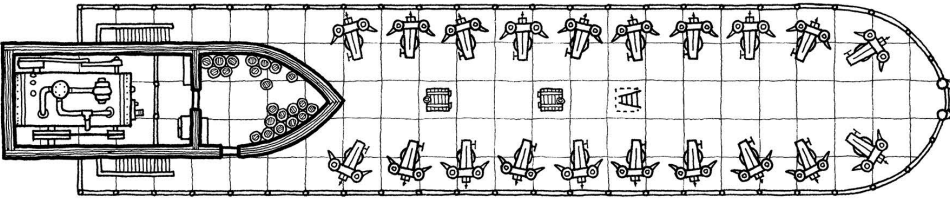
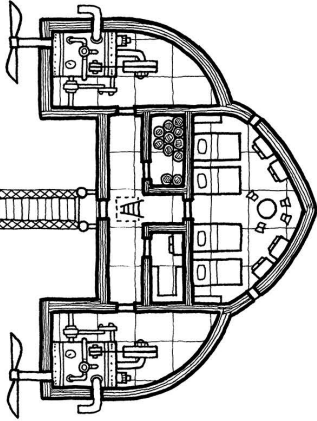
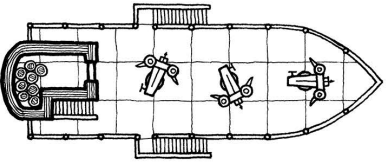
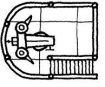
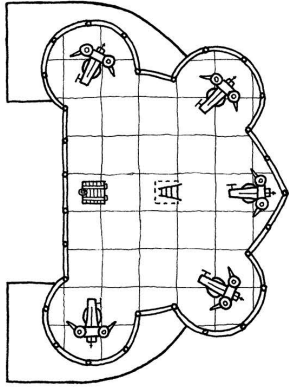
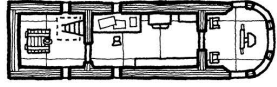
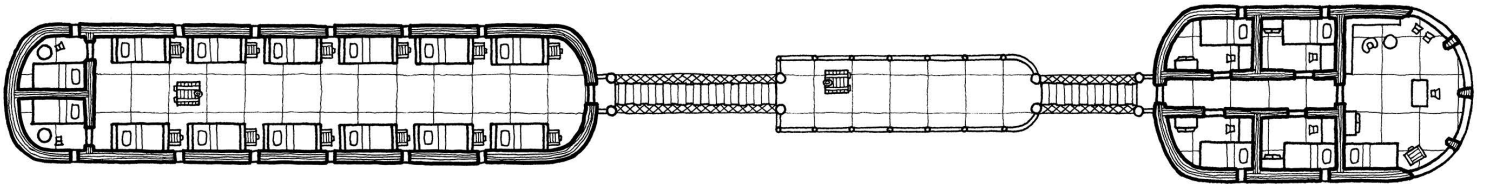
- 1 - Quartermaster's Cabin
- 2 - Doctor's Cabin
- 3 - Crew Quarters
- 4 - Officers' Cabins
- 5 - Captain's Cabin
- 6 - Navigation Room
- 7 - Helm
- 8 - Auxiliary Engines
- 9 - Storage (Ammunition)
- 10 - Tool Room
- 11 - Midshipmen's Quarters
- 12 - Storage (Ammunition)
- 13 - Storage (Ammunition)
- 14 - Engine Room (Balcony)
- 15 - Engine Room
- 16 - Galley
- 17 - Pantry
- 18 - Infirmary
- 19 - Mess
- 20 - Quartermaster's Office
- 21 - Brig
- 22 - Officers' Mess
- 23 - Workshop
- 24 - Armory
- 25 - Hold
- 26 - Marines' Quarters
- 27 - Bombardment Bay



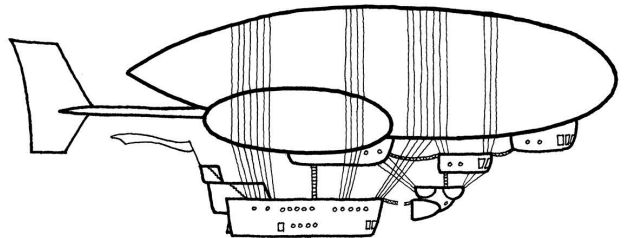
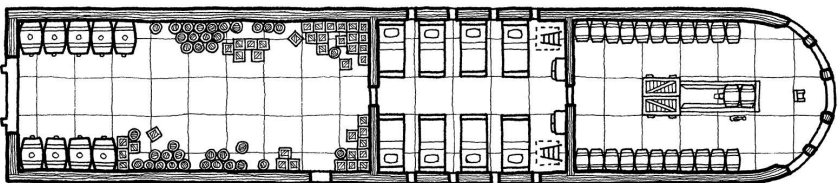
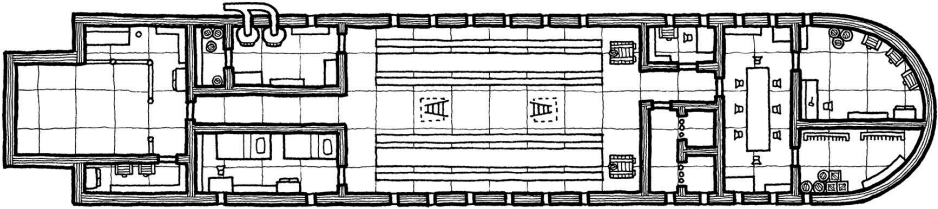
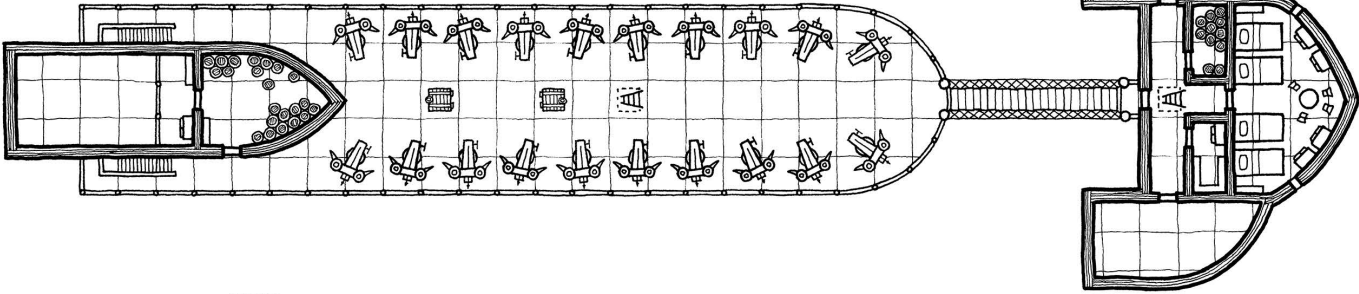
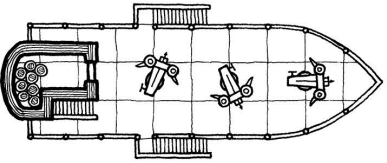
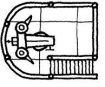
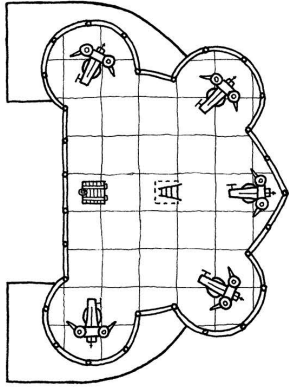
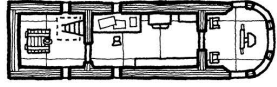
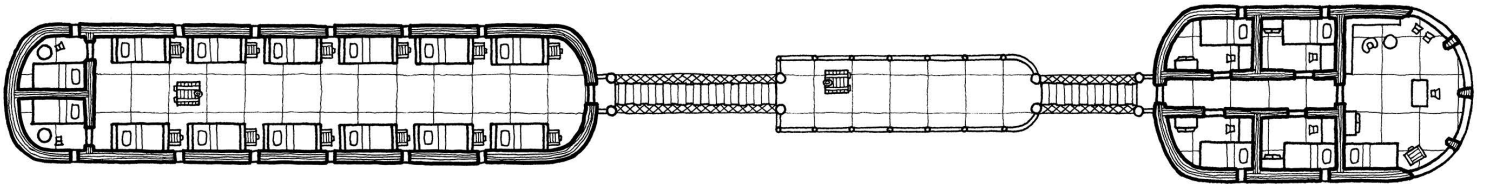
# THE TEMPEST OF RECKONING

AN AIRSHIP OF THE LINE

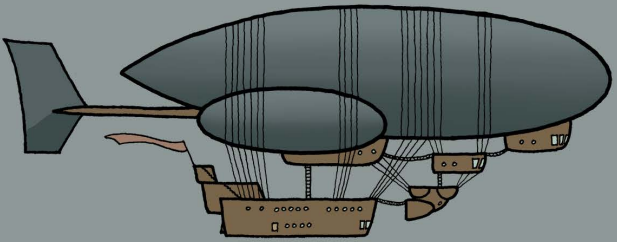
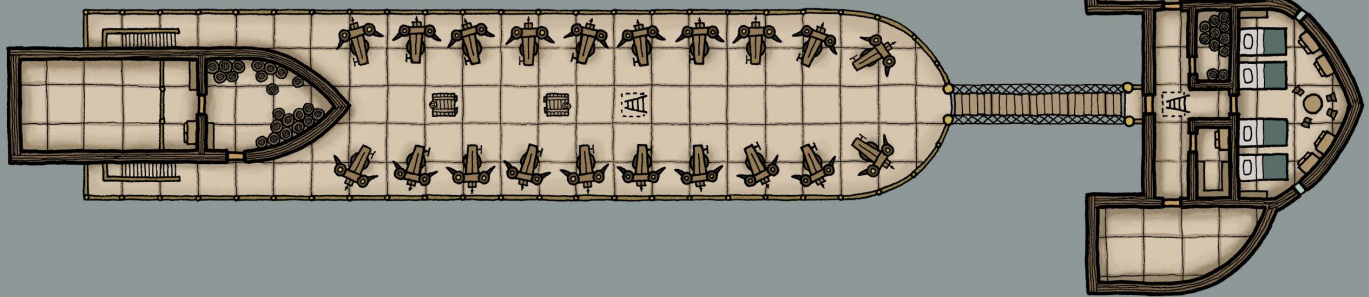
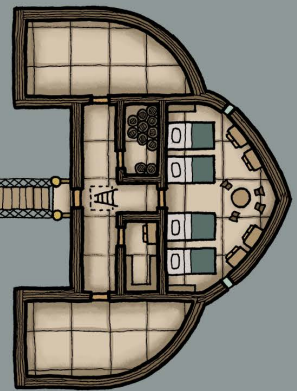
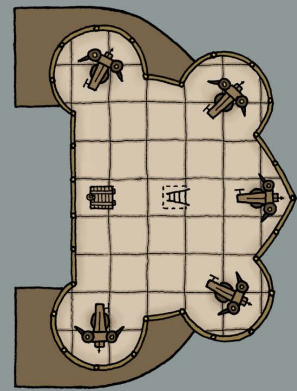
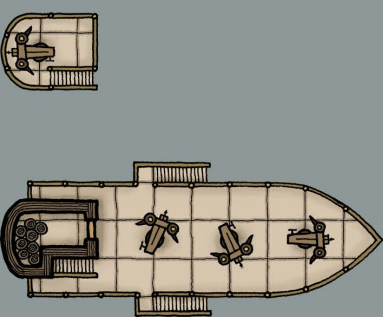
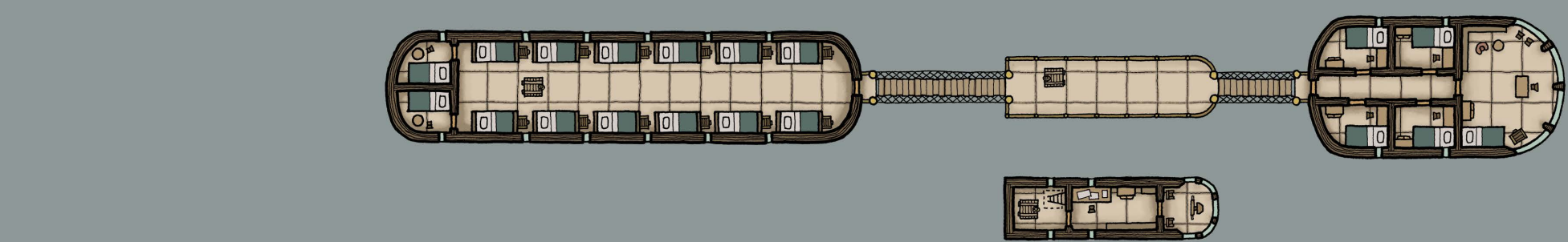






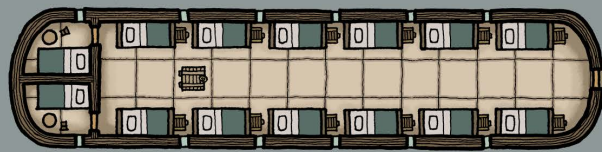




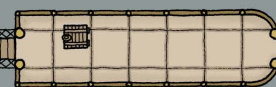




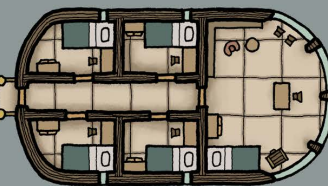
**CREW QUARTERS**



**PILOT GONDOLA**

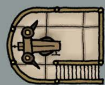


**OFFICERS' CABINS**

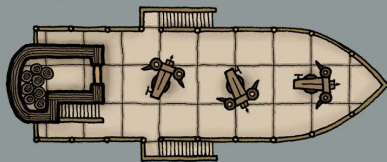


**MAIN GONDOLA**

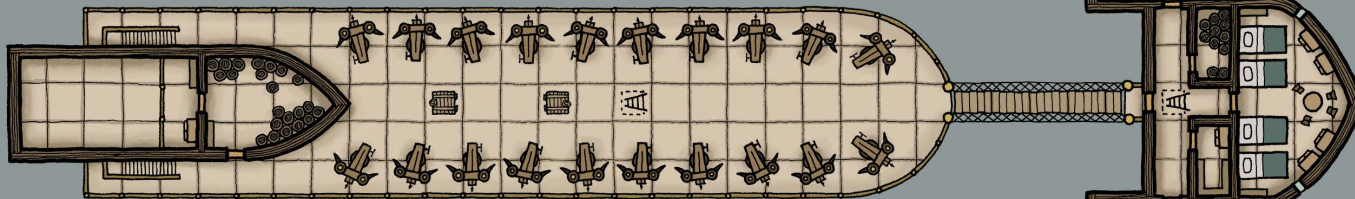
**POOP DECK**



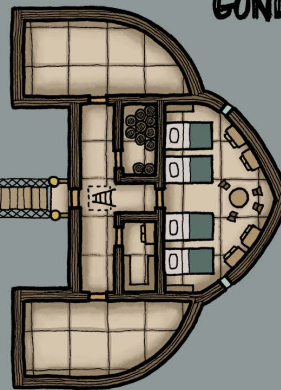
**QUARTERDECK**



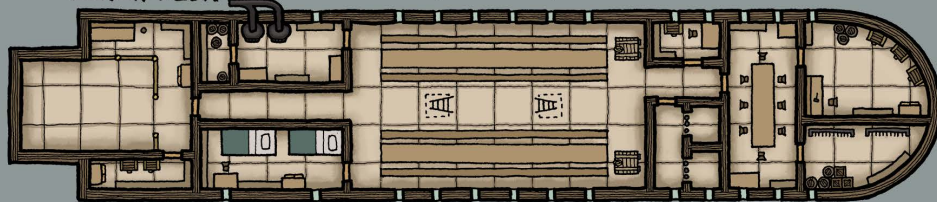
**MAIN DECK**



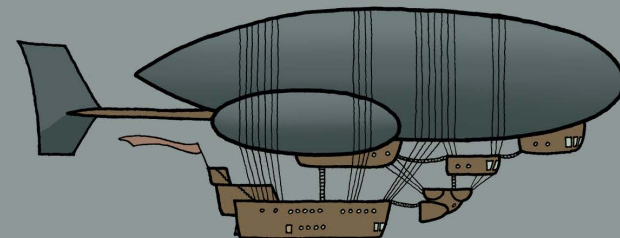
**FORWARD GONDOLA**



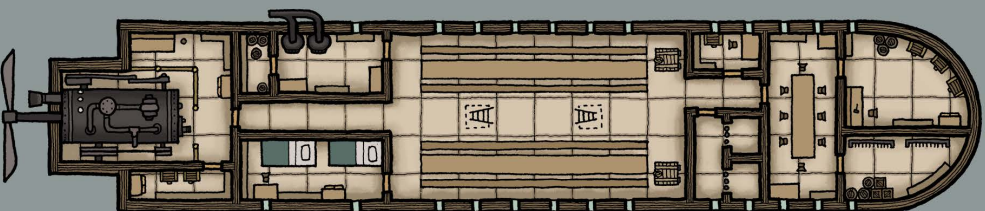
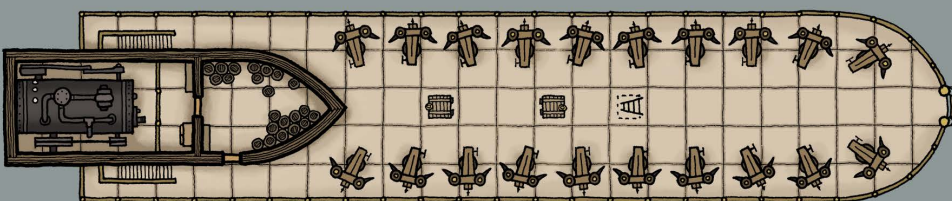
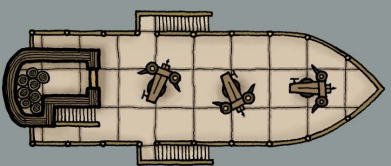
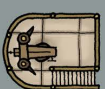
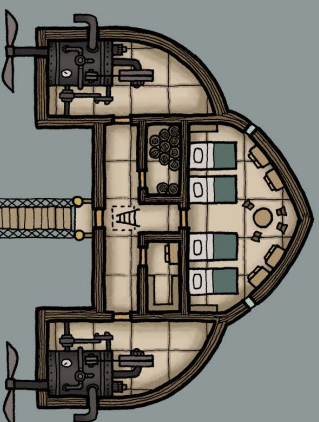
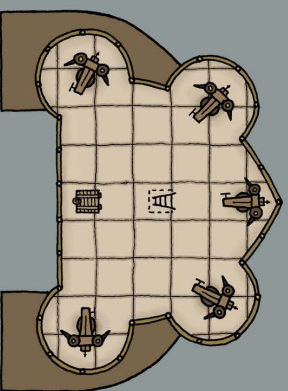
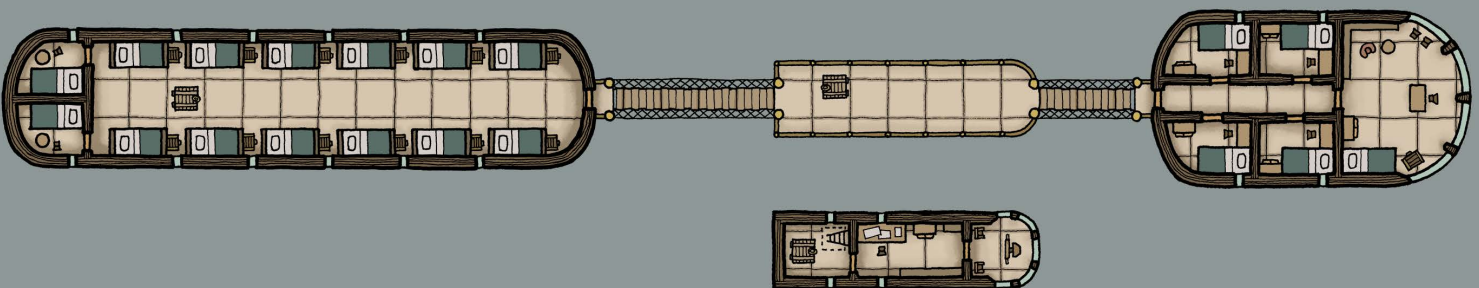
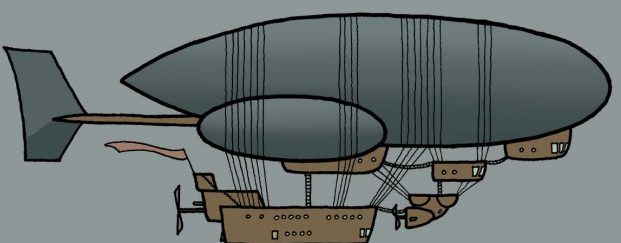
**LOWER DECK**



**HOLD**

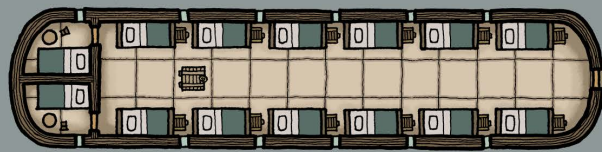




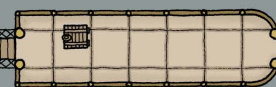




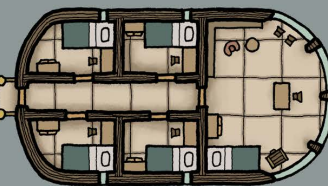
**CREW QUARTERS**



**PILOT GONDOLA**

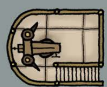


**OFFICERS' CABINS**

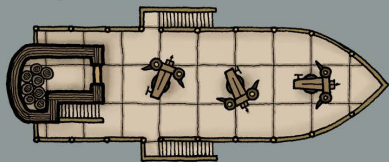


**MAIN GONDOLA**

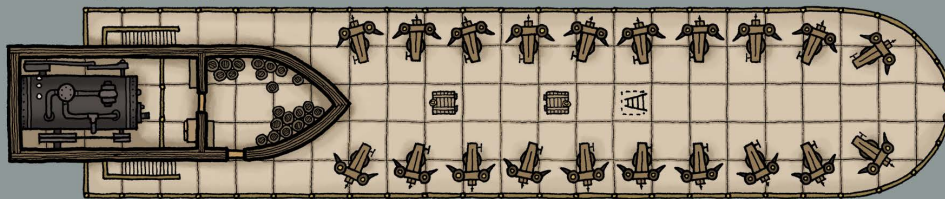
**POOP DECK**



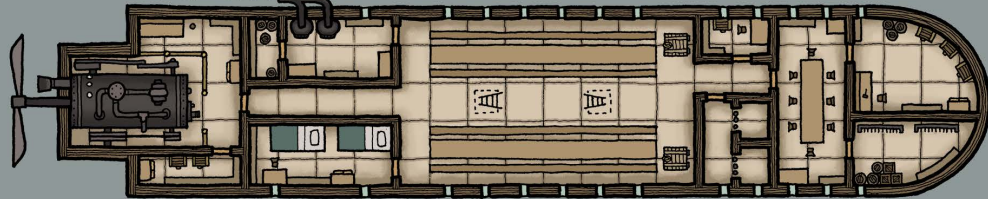
**QUARTERDECK**



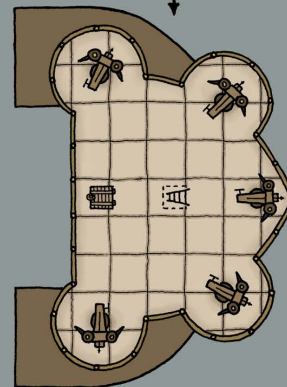
**MAIN DECK**



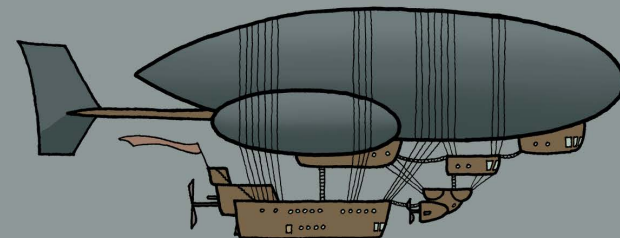
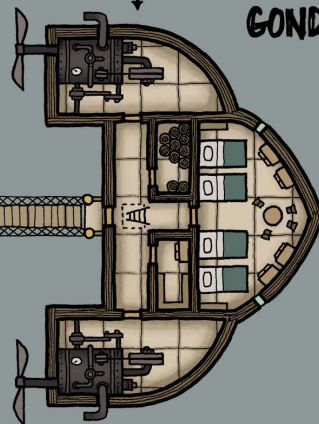
**LOWER DECK**



**HOLD**



**FORWARD GONDOLA**





# THE TEMPEST OF RECKONING

## AN AIRSHIP OF THE LINE

- The Tempest of Reckoning is a large, airborne warship armed with 29 ballistas, a bomb bay and a complement of marines. It is held aloft by three semirigid gasbags and propelled by three engines: one large main engine in the rear and two auxiliary engines toward the front.
- The ship's multiple gondolas are positioned to balance the airship by spreading out the weight. The two smaller gasbags toward the rear of the ship are meant to compensate for the weight of the large main gondola.
- Since airships work differently in different settings, the specific nature of the engines is intentionally ambiguous. An alternate version without engines is also included for settings with sail-powered airships (the sails are not depicted in this version, although they wouldn't normally be a part of the map anyway).
- The ship is manned by around 50 officers and crew, broken down as follows: 1 captain, 1 doctor, 1 quartermaster, 4 officers, 4 midshipmen, 16 marines and 24 crew.
- The beds in the crew quarters and marines' quarters are double-bunks (one on top of the other).
- While the officers' cabins and crew quarters are attached directly to the gasbag's inner frame, the main gondola, pilot gondola and forward gondola hang from tethers. While there are more tethers than necessary to support the gondolas, losing a sufficient number would be disastrous. This kills the airship.

- The ship's ballistas are on swivel mounts to allow for a wide firing arc.
- The bombardment bay in the hold deck is equipped with a large number of explosive ordnance barrels. The rack in the center of the room allows barrels to be loaded up so that they can be released with the pull of a lever, on the bombardier's command.
- DMs wishing to give their players an airship may want to consider the Century Pelican (from December 2018) instead. If you do decide to give them the Tempest of Reckoning, carefully consider the implications of giving your players a bomber. Orc fortress? Death from above! Bandit camp? *Death from above!* Haunted manor? DEATH FROM ABOVE! But, you know, maybe the bombardment bay is actually fuel storage. Or just a room full of booze. There are options.

