

THE
MITHRAL CANVAS

TOOLS OF THE TRADE

CHEF



4 CULINARY MAGIC ITEMS
FOR DUNGEONS & DRAGONS 5TH EDITION

TOOLS OF THE TRADE

Some adventurers do not quest for magic to enhance their martial prowess, but their proficiency in their artisanal craft. Many take pride in the mundane work they do, and seek to perfect their skills through hard work and experience. Though such true experience is admirable, using items of power to artificially enhance ones abilities is much easier.

Chef

GIANT'S SHARE FRYING PAN

Weapon (club), uncommon

This runed cast-iron frying pan can change size at will, allowing you to cook for larger groups of adventurers without breaking a sweat. If you take the dodge action you can shield yourself with this pan and gain a +1 bonus to AC until the start of your next turn.

Morphing Metal. You can use a bonus action to cause the pan to enlarge in size. While enlarged, this weapon uses the properties of a greatclub and your movement speed is reduced by 5. If you take the dodge action while in greatclub form, this pan grants a +2 bonus to AC until the start of your next turn. When preparing food, you can serve three times the number of people you can normally serve. You can use a bonus action to revert the pan to its regular size.

Heavy Retention. If exposed to a source of fire, this pan immediately warms and retains the heat for an hour. Food can be cooked without a flame and the weapon deals an additional 1d4 fire damage while heat is retained this way.



GIANT'S SHARE FRYING PAN



CHEF'S EYE APRON

CHEF'S EYE APRON

Wondrous item, uncommon

An apron adorned with dwarven runes meant to enhance one's cooking ability. While wearing this magic apron, you become proficient with Cook's Utensils. If you are already proficient with Cook's Utensils you gain expertise with Cook's Utensils.

Discerning Eye. You can spend a minute to identify the status of a potential ingredient, such as checking if something is poisonous to consume. You can also spend a minute observing a creature to check their health to see if they are diseased, undead, or dying.

CHOPPY, THE KITCHEN COMPANION

Wondrous item, rare

A mimic that has developed a symbiotic relationship with those in the culinary field, this creature can be used as a cutting board and happily consumes any and all non-magical food scraps fed to it. It is immune to all damage types and cannot be destroyed except through the use of the Disintegrate spell. It has an AC of 10 and 1 hit point. This board is considered a magical object and is not a creature. If it has not been fed in a week, the mimic starves to death and becomes a regular cutting board with no special properties.



CHOPPY, THE KITCHEN COMPANION

ESCOFFIER, THE PEERLESS EDGE

Weapon (dagger), legendary (requires attunement)

This pristine 240 mm chef's knife of celestial make grants its wielder the ability of a master chef. While you are attuned to this item, it gains the following features:

Grand Chef. You have advantage on any ability checks that involve food preparation including but not limited to carving creatures, memorizing a complicated recipe, making a dish more presentable, etc. Food preparation takes half as long while you are attuned to this knife.

Refined Blade. This knife can only carve through non-magical, inanimate materials. Regardless of the material's properties, the knife glides through with little resistance.



ESCOFFIER, THE PEERLESS EDGE